

CS:5810

Formal Methods in Software Engineering

Reasoning About Programs with Dafny

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Program Correctness

Is this program fragment correct?

```
x = 0;  
y = a;  
while (y > 0) {  
    x = x + b;  
    y = y - 1;  
}
```

Recall: A program can only be said to be correct **with respect to a specification**

Correctness

Is this program fragment correct with respect to the following specification?

“Given integers a and b , the program produces in x the product of a and b ”

```
x = 0;  
y = a;  
while (y > 0) {  
    x = x + b;  
    y = y - 1;  
}
```

Correctness

Is this program fragment correct with respect to the following specification?

*“Given **positive** integers a and b , the program produces in x the product of a and b ”*

```
x = 0;
y = a;
while (y > 0) {
    x = x + b;
    y = y - 1;
}
```

Design by Contract

Specification of example program:

“Given positive integers a and b , the program produces in x the product of a and b ”

requires a and b are positive integers

ensures x is the product of a and b

Precondition: caller needs to ensure this to get a meaningful result

Postcondition: callee guarantees this when precondition is met

Timsort

- Timsort is a sorting algorithm developed for Python by Tim Peters in 2002.
- It uses a combination of merge sort and insertion sort.
- It was designed to perform well on real-world data (with *runs* of descending values, and of non-descending values).
- Ported to Java 1.7 (`java.util.Collections.sort` and `java.util.Arrays.sort`) in 2011.
- Default sorting algorithm for Android SDK, Oracle's JDK and Open JDK.

Timsort bug

Bug in Timsort discovered in 2015.

```
git clone https://github.com/abstools/java-timsort-bug.git
cd java-timsort-bug
javac *.java
java TestTimSort 67108864
```

leads to

```
Exception in thread "main"
java.lang.ArrayIndexOutOfBoundsException: 40
at java.util.TimSort.pushRun(TimSort.java:413)
at java.util.TimSort.sort(TimSort.java:240)
at java.util.Arrays.sort(Arrays.java:1438)
at TestTimSort.main(TestTimSort.java:18)
```



Stijn de Gouw
CWI, The Netherlands

Formal verification

To formally verify a program you need

- A formal (i.e., mathematical) specification
- A formal proof
- Automated tools (Timsort found using the KeY tool)
- Expertise

Learning about specification and proof *sharpens thinking*

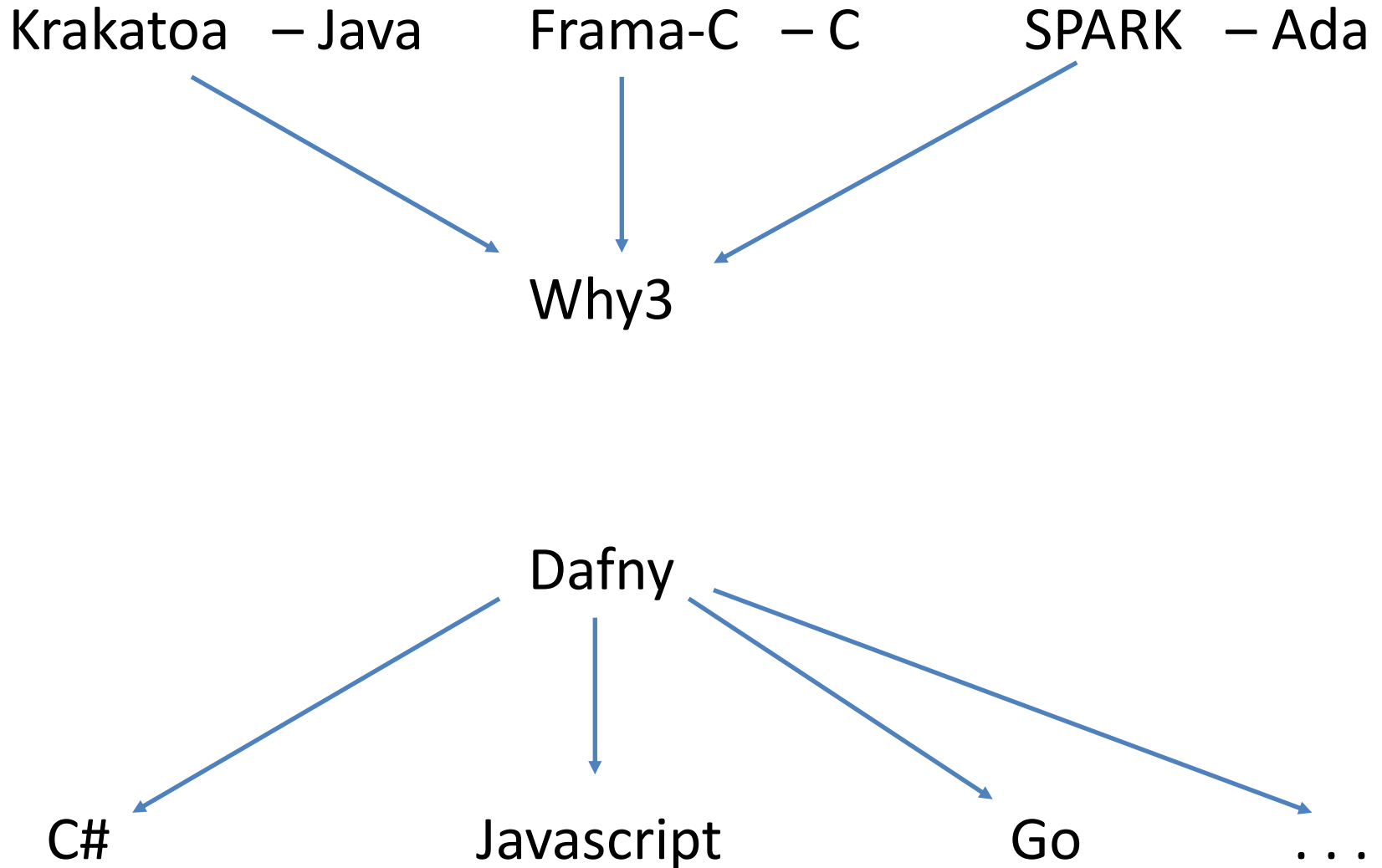
Formal verification

Some program verification tools

- KeY, OpenJML – Java
- VCC, Verifast, Smack – C
- Spec# – C#
- Stainless, Sireum – Scala

- Why3 – Why
- Dafny – Dafny

Formal verification



Educational objectives

Learn how to

- **specify** precisely what a program is supposed to do
- **verify** that a program behaves as specified
- **derive** a program that behaves as specified
- **use** the Dafny programming language and verifier for that

Introduction to Dafny

```
method Triple(x: int) returns (r: int)
  ensures r == 3 * x
{
  var y := 2 * x;
  r := x + y;
}
```

The **caller** should not be able to see a method's body,
only its **specification**

The specification describes the method's behavior,
abstracting from the details of the method's body

Introduction to Dafny

```
method Triple(x: int) returns (r: int)
  ensures r == 3 * x
{
  var y := Double(x);
  r := x + y;
}
```

```
method Double(x: int) returns (r: int)
  ensures r == 2 * x
```

Introduction to Dafny

```
method Triple(x: int) returns (r: int)
  requires x >= 0
  ensures r == 3 * x
{
  var y := Double(x);
  r := x + y;
}
```

```
method Double(x: int) returns (r: int)
  requires x >= 0
  ensures r == 2 * x
```

Introduction to Dafny

```
method Triple(x: int) returns (r: int)
  ensures r == 3 * x
{
  if x >= 0 {
    var y := Double(x); r := x + y;
  } else {
    var y := Double(-x); r := x - y;
  }
}
```

```
method Double(x: int) returns (r: int)
  requires x >= 0
  ensures r == 2 * x
```

Logic in Dafny

true false

!A

“not A”

A **&&** B

“A and B”

A **||** B

“A or B”

A **==>** B

“A implies B” or
“A only if B”

A **<==>** B

“A if and only if B”

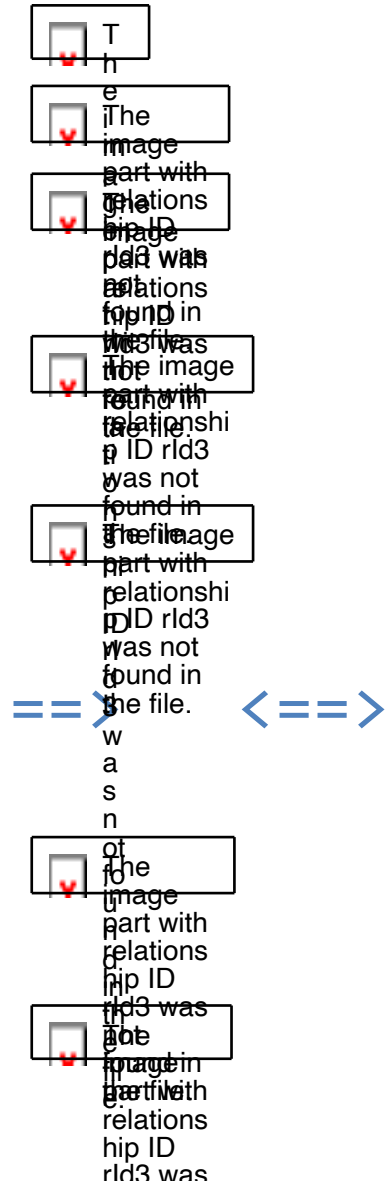
Precedence order: **!** **&&** **||**

forall x :: A

“for all x, A is true”

exists x :: A

“there exists an x
such that A is true”



Program state

```
method MyMethod(x: int) returns (y: int)
  requires x >= 10
  ensures y >= 25
{
  var a := x + 3;
  var b := 12;
  y := a + b;
}
```

The program variables x , y , a , and b , collectively constitute the method's *state*

Note: not all program variables are in scope the whole time

Floyd logic

```
method MyMethod(x: int) returns (y: int)
  requires x >= 10
  ensures y >= 25
{
  // here, we know x >= 10
  var a := x + 3;
  // here, a == x+3 && x >= 10
  var b := 12;
  // here, a == x+3 && x >= 10 && b == 12
  y := a + b;
  // here, a == x+3 && x >= 10 && b == 12 &&
  //           y == a + b
}
```

Floyd logic

```
method MyMethod(x: int) returns (y: int)
```

```
  requires x >= 10
```

```
  ensures y >= 25
```

```
{
```

```
  // here, we know x >= 10
```

```
  var a := x + 3;
```

```
  // here, a == x+3 && x >= 10
```

```
  var b := 12;
```

```
  // here, a == x+3 && x >= 10 && b == 12
```

```
  y := a + b;
```

```
  // here, a == x+3 && x >= 10 && b == 12 &&
```

```
  // y == a + b
```

```
}
```

Last constructed condition implies
the required postcondition

Floyd logic

```
method MyMethod(x: int) returns (y: int)
  requires x >= 10
  ensures y >= 25
{
  // here, we want  $x + 3 + 12 \geq 25$ 
  var a := x + 3;
  // here, we want  $a + 12 \geq 25$ 
  var b := 12;
  // here, we want  $a + b \geq 25$ 
  y := a + b;
  // here, we want  $y \geq 25$ 
}
```

Floyd logic

```
method MyMethod(x: int) returns (y: int)
```

```
  requires x >= 10
```

```
  ensures y >= 25
```

```
{
```

```
  // here, we want  $x + 3 + 12 \geq 25$ 
```

```
  var a := x + 3;
```

```
  // here, we want  $a + 12 \geq 25$ 
```

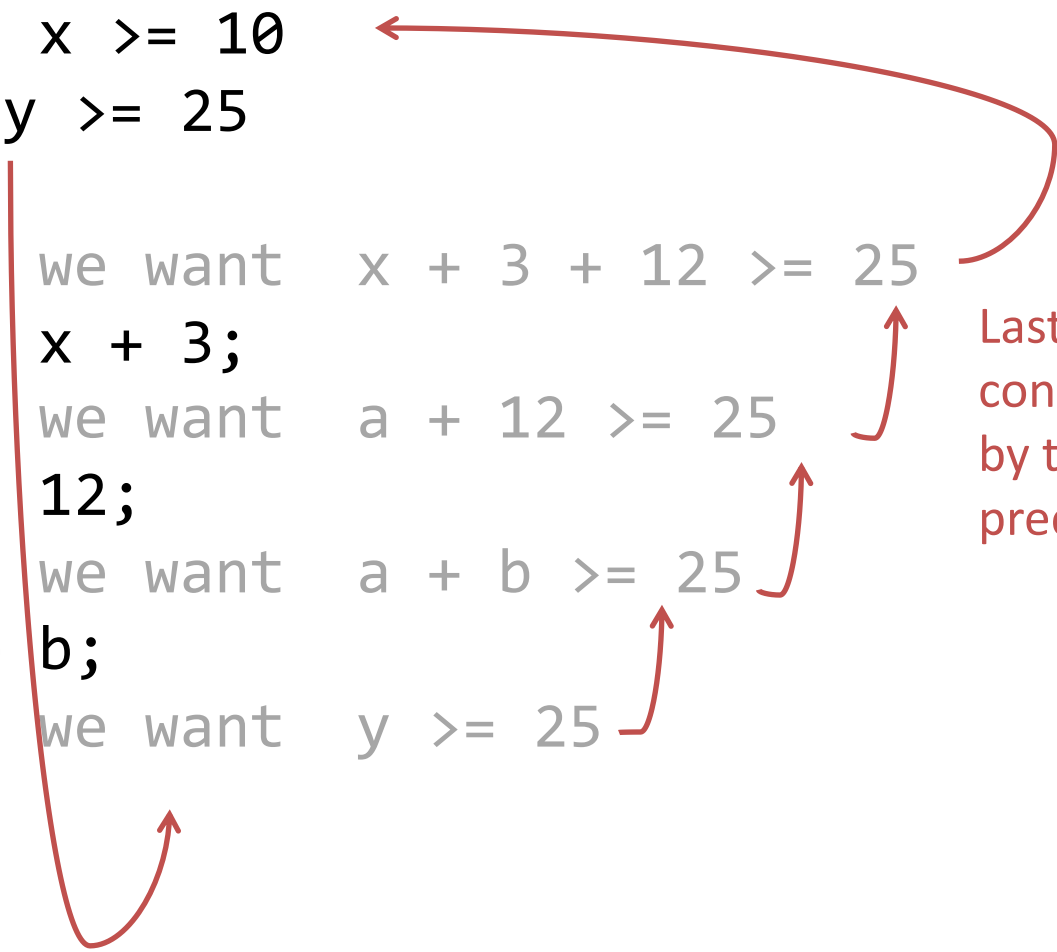
```
  var b := 12;
```

```
  // here, we want  $a + b \geq 25$ 
```

```
  y := a + b;
```

```
  // here, we want  $y \geq 25$ 
```

```
}
```



Last calculated condition is implied by the stated precondition

Exercise 1

Consider a method with the type signature below which returns in s to the sum of x and y and in m the maximum of x and y :

```
method MaxSum(x: int, y: int)  
returns (s: int, m: int)
```

Write the postcondition specification for this method

Exercise 2

Consider a method that attempts to reconstruct the arguments x and y from the return values of `MaxSum` in Exercise 1. In other words, consider a method with the following type signature and same postcondition as the method of Exercise 1:

```
method ReconstructFromMaxSum(s: int, m: int)  
returns (x: int, y: int)
```

This method cannot be implemented. Write an appropriate precondition for the method that allows you to implement it.