Another Example with Lists: Selection Sort

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Sorting

- *Sorting* and *searching* are the two most commonly performed operations by computer programs.

- You might have seen sorting in the context of spreadsheets, where we want to sort by a certain column.

- Sorting occurs commonly in more complicated contexts as well – graphics programs might maintain collections of polygons in 3-dimensional space in "sorted" order so as to render scenes efficiently.

Sorting Algorithms

- Since sorting is such a common operations, there are many known sorting algorithms.

  (Quick sort, Merge sort, Heap sort, Selection sort, Insertion sort,

  Bubble sort, Shell sort,...)

- Today we will study the *selection sort* algorithm.

- This will serve three purposes:
  - Provide an introduction to a fundamental computational task
  - Provide more clues to Homework 3.
  - Show that lists are different from all other data types we have seen thus far due to a property called *mutability*. We will focus on this issue in the next lecture.

- It is worth pointing out that selection sort is terribly inefficient and you should not use it in general. We'll also study some of the more efficient sorting algorithms – merge sort and quick sort, later.

The Selection Sort Algorithm

- L is the list we want to sort. Let n = len(L).
- In iteration 1,
  - we find a smallest element in L[0..n-1] (i.e., the entire list) and "swap" it with the first element (L[0]) in L.
  - Thus after iteration 1, L[0] has its final value. We can now work on L[1..n-1].
- In iteration 2,
  - we find a smallest element in L[1..n-1] and "swap" it with the second element (L[1]) in L.
  - Thus after iteration 2, L[0..1] has its final values.

The Selection Sort Algorithm (continued)

- Thus after i iterations, the prefix of the list L[0..i-1] has its final value.

- In iteration i+1,
  - we find a smallest element in L[i..n-1] and "swap" it with L[i].
  - Thus after iteration i+1, L[0..i] has its final value.

- We will be done after n-1 iterations.

The function selectionSort

```
def selectionSort(L):
    n = len(L)
    index = 0

    while index < n-1:
        # Finds the index of a smallest element in the range L[index..n-1]
        m = minIndex(L, index)

        # Bring this smallest element to the "front" by swapping L[m] and
        # L[index]
        swap(L, index, m)

        index = index + 1
```

The function `minIndex`

```python
# Finds and returns the index of a smallest element in the range L[lowerBound..len(L)-1]
def minIndex(L, lowerBound):
    # Initializations: we assume that the first elemnt in L[lowerBound..len(L)-1]
    # is smallest.
    minElement = L[lowerBound]
    indexOfMin = lowerBound

    # We then process the rest of the range starting from L[lowerBound+1]
    index = lowerBound + 1
    while index < len(L):
        if L[index] < minElement:
            minElement = L[index]
            indexOfMin = index

        index = index + 1

    return indexOfMin
```

The function swap

Exchanges the elements indexed i and j in list L
```python
def swap(L, i, j):
    temp = L[i]
    L[i] = L[j]
    L[j] = temp
```

A few remarks about the code

- Note that the function `swap` does not return anything.
- It communicates with `selectionSort` by modifying the list `L` in-place and having this effect be felt "outside."
- This type of communication between functions is possible because lists have a property called *mutability*.
- This property, its implications, and how it is implemented behind the scenes is the topic of the next lecture.

Timing Selection Sort

- It is easy to time `selectionSort` using the time module.

- Checkout `timeSelectionSort.py` on the course page.

- We generated random length-n lists for $n = 1000$, 2000,..., 10000.

- For each n, we generated 100 such lists and averaged the running time of selection sort over 100 runs.

Timing Selection Sort

- X-axis shows length of the list, in units of 1000.
- Y-axis shows average time (over 100 replicates) in seconds.