

22C:16 Homework 2

Due via ICON on Wednesday, Feb 9th, 4:59 pm

1. Here is the second Python program that we have examined in detail in the lectures.

```
import math
n = int(raw_input("Enter a positive integer:"))

isPrime = True
factor = 2
factorBound = math.sqrt(n)

while factor <= factorBound:
    if n % factor == 0:
        isPrime = False
        break
    factor = factor + 1

if isPrime:
    print n, "is a prime"
else:
    print n, "is a composite"
```

- (a) List all the variables that this program uses. Also mention the type of each variable. A variable may change its type during the course of execution and if that is happening for any variable in this program, make sure that you mention this explicitly.
 - (b) Suppose that this program is executed and when prompted for a positive integer, the user types 65. Write down all the values that the variable `factor` takes on (in order) over the course of execution of the program.
2. Modify the above program (from Problem 1) so that if `n` is found to be a composite, the program also outputs a factor of `n`, as evidence of the fact that `n` is composite. For example, if `n` were 25, the output message might be

25 is a composite; I found factor 5
 3. Explain in 2-3 sentences what the role the `break` statement in the above program is. Your answer should address the following issues: (i) how does the `break` statement affect the flow of control of the program, (ii) would the program work correctly if we simply deleted the `break` statement, and (iii) how does the `break` statement improve the program.
 4. Suppose that `x` is a variable with value 10. Evaluate the values of the following boolean expressions.
 - (a) `(x < 20) and (x < 0)`
 - (b) `(x < 20) or (x < 0)`
 - (c) `(x < 0) or (x > 50)`

- (d) `not (x < 0)`
- (e) `not (x != 0)`
- (f) `(x < 20) and (x != 50)`

5. Consider the following program.

```
n = int(raw_input("Enter a positive integer:"))
m = int(raw_input("Enter a positive integer:"))

while n <= m:
    if n % 7 == 0:
        break
    print n, "is the current value of the variable n"
    n = n + 1
```

- (a) What is the output you will see if you run this program and provide input (in this order) 37 and 100.
 - (b) Make a program without a `break` statement that is equivalent to the above program. In other words, the new program should behave exactly like the above program on all inputs. You should do this by using a new boolean variable that “remembers” when `n` has become a multiple of 7. This boolean variable will help your program exit the loop immediately.
6. Write a program that prompts the user for a sequence of positive integers and then outputs the number of integers in the sequence. The user will input 0 to indicate that she is finished inputting her sequence of positive integers. The 0 is not considered part of the sequence that your program needs to process Here is an example interaction between the user and the program.

```
Enter a number: 7
Enter a number: 9
Enter a number: 90
Enter a number: 3
Enter a number: 0
Length of sequence: 4
```

7. Write a program that prompts the user for a sequence of strings and then outputs the longest string input by the user. The user will simply hit `return` without entering any string to indicate that she is done. There may be several longest strings; in this case your program can break ties arbitrarily. Here is an example interaction between the user and the program.

```
Enter a string: hi
Enter a string: hello
Enter a string: bye
Enter a string: heard
Enter a string: test
Enter a string:
The longest string is hello
```