

## 22C:153 Self-Evaluation Exam

### Solutions

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- (1)  $\lg(n!) = \Theta(n \lg n)$  – True (Using Sterling’s approximation).
- (2)  $F_n = O((1 + \sqrt{5})^n / 2^n)$  – True.
- (3)  $2^{\lg n} = \Omega(n)$  – True.
- (4)  $T(n) = T(n - 1) + 1/n \rightarrow$  This is a harmonic series and so is  $\Theta(\ln n)$ .
- (5)  $T(n) = T(n - 1) + \log n \rightarrow \Theta(n \log n)$ .
- (6)  $T(n) = 7 \cdot T(n/2) + n^2 \rightarrow \Theta(n^{\lg 7})$ .
- (7) When the two lines are added, PARTITION returns a balanced partition even in the worst case. So, the running time is  $O(n \lg n)$ .
- (8)  $O(n \lg n + i)$ .
- (9)  $O(n + i \lg n)$ . We can build a binary heap in  $O(n)$  and each EXTRACT-MAX takes  $O(\lg n)$ .
- (10)  $O(n + i \lg i)$
- (11) Consider the following activities [3, 6], [0, 4], [5, 9] with the first element representing the starting time and the second element representing the finish time for each activity. [3, 6] will be picked preventing the choice of [0, 4] or [5, 9]. Optimal solution is {[0,4],[5,9]}.
- (12) Let  $A = B \cdot B^T = (a_{ij})$ . Then

$$a_{ij} = \begin{cases} \text{Number of edges incident on } i & \text{if } i = j \\ -1 & \text{if there is an edge between } i \text{ and } j \\ 0 & \text{otherwise} \end{cases}$$

- (13) The values of  $d[v]$  and  $f[v]$  are:

$v$	$d[v]$	$f[v]$
000	1	22
001	2	21
002	3	14
010	23	24
011	4	13
012	5	6
100	15	20
101	16	19
102	17	18
110	7	12
111	8	11
112	9	10

(14) Tree edges are:

$000 \rightarrow 001 \rightarrow 002 \rightarrow 011 \rightarrow 012$   
 $011 \rightarrow 110 \rightarrow 111 \rightarrow 112$   
 $001 \rightarrow 100 \rightarrow 101 \rightarrow 102$

Back edge is:

$012 \rightarrow 002$

Forward edges are:

$000 \rightarrow 101$  and  $001 \rightarrow 012$

Cross edges are:

$010 \rightarrow 011$   
 $102 \rightarrow 111$   
 $010 \rightarrow 111$   
 $101 \rightarrow 112$

(17) Yes.

(18) No.

(19) The shortest paths from vertex 1 to other vertices are:

$1 \rightarrow 2$   
 $1 \rightarrow 2 \rightarrow 3$   
 $1 \rightarrow 4$   
 $1 \rightarrow 2 \rightarrow 5$   
 $1 \rightarrow 2 \rightarrow 5 \rightarrow 6$   
 $1 \rightarrow 4 \rightarrow 7$   
 $1 \rightarrow 2 \rightarrow 5 \rightarrow 8$   
 $1 \rightarrow 2 \rightarrow 5 \rightarrow 8 \rightarrow 9$

(20) Dijkstra's algorithm will not correctly compute shortest paths from vertex 1 for the following graph. Bellman-Ford will.

