

# Operations that modify Lists in Place



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# Lists and strings also have important differences



- In Python some data types are *mutable*, i.e., they can be modified in place.
- Of the data types we have seen so far, e.g., `int`, `long`, `float`, `bool`, `str`, and `list`, only `list` is mutable.

## Example:

```
>>> L = [3, 4, 5]
>>> type(L)
<type 'list'>
>>> L[0] = 8
>>> L
[8, 4, 5]
```

By doing an assignment to `L[0]`, we have replaced the first element in the list `L`.

```
>>> s = "hello"
>>> type(s)
<type 'str'>
>>> s[0]
'h'
>>> s[0] = "t"
```

We can examine elements in the string `s` in a similar manner, but we cannot assign anything to `s[0]`

```
Traceback (most recent call last):
  File "<string>", line 1, in <fragment>
TypeError: 'str' object does not support item assignment
```

# Looking behind the scenes



## Example:

```
>>> id(L)
12494888
>>> L[0] = 11
>>> id(L)
12494888
```

The `id` function when applied to a variable name, returns the location pointed to by that variable. Notice how the location of `L` does not change as a result of replacing the first element by something else.

```
>>> n = 10
>>> id(n)
10022540
>>> n = 12
>>> id(n)
10022516
```

An assignment to an int variable does not modify the variable “in place.” The variable ends up pointing to another location.

# List operations that modify a list “in place”



Replacing single elements or slices of lists

- `L[0] = 10,`
- `L[3:5] = [10, 12],`
- `L[3:10:2] = [12,14,16, 18]`

Deleting a list or its parts

- `del L`
- `del L[3]`
- `del L[3:5]`
- `del L[3:10:2]`

# More such operations



Try and understand all of these operations.

- `L.append("hi")`
- `L.extend(["good"])`
- `L.insert(4, "bye")`
- `L.pop()`, `L.pop(4)`
- `L.remove("hello")`

None of these work on strings.

And here are the last two:

- `L.reverse()`, `L.sort()`

# Behind the scenes



- The difference between objects of type *list* and objects of other types is due to an important difference in implementation.
- Consider the assignment:  $L = [3, 4, 5]$
- We might think that after this assignment,  $L$  points to the list  $[3, 4, 5]$ . But no!  $L$  points to something that in turn points to  $[3, 4, 5]$ .
- In programming language terminology, we say  $L$  points to a *reference* to  $[3, 4, 5]$ .

# Implications: list assignment



- Consider the example:

```
>>> L = [3, 4, 5]
```

```
>>> LL = L
```

```
>>> L.append(6)
```

```
>>> LL
```

```
[3, 4, 5, 6]
```

- Notice how when modified L, the list LL also changed. This is not true for any of the data types we have seen so far.
- After the assignment `LL = L`, LL points to a reference that points to the same list as L.

# Another example of list assignment



```
>>> L = [3, 4, 5]
```

```
>>> LCopy = L
```

```
>>> M = [3, 4, 5]
```

```
>>> L == LCopy, LCopy == M, M == L  
(True, True, True)
```

```
>>> L[0] = 9
```

```
>>> L == LCopy, LCopy == M, M == L  
(True, False, False)
```



# Implications: Mutation in Functions



```
def test(L):  
    L[0] = 7  
    return sum(L)
```

```
J = [3, 4, 5]  
print test(J)  
print J
```

- Consider the above program. When you run this and print **J**, you will see that **J** has become **[7, 4, 5]**.
- When **J** is sent in as argument to **test**, **L** is given a copy of **J**. But, since **J** is pointing to a reference to a list, **L** ends up pointing to a copy of the reference, but to the same physical list.
- This provides another way of communicating between a main program and functions (and between functions).